

# As Long as You Belong to Me



<b>Choreographers:</b>	<b>Release date:</b> November 2015
<b>Annette &amp; Frank Woodruff</b>	<b>Rhythm &amp; Phase:</b> <b>Jive IV+2 (Chasse Rolls, Stop &amp; Go)</b>
	<b>Music:</b> Holly Dunn - Vinyl Warner Bros 7-18831 or MP3 download
Rue du Camp, 87 7034 Mons, Belgium Tel: 3265 73 19 40	<b>Time &amp; Speed:</b> 3:00 @ unchanged speed
	<b>Footwork:</b> Opposite except where indicated (W's footwork in parentheses)
<b>annetteandfrank@gmail.com</b>	<b>Sequence:</b> Intro - AA - B - A - C - B - A - Ending

## INTRODUCTION

<b>1 - 2</b>	<b>Wait ;;</b>	SCP LOD wt 2 meas ;;
<b>3 - 4</b>	<b>4 Point Steps ;</b>	Pt L fwd on outsd edge of ft, sm fwd L, lookg bk ovr insd shouldr pt R fwd on outsd edge of ft, sm fwd R; repeat meas 3 Intro ;

## PART A

<b>1</b>	<b>Chasse L &amp; R ;</b>	In CP WALL sd L/cl R, sd L, sd R/cl L, sd R ;
<b>2 - 4</b>	<b>Pretzel Turn ;;;</b>	Rk bk L to SCP, rec R to fc, sd L/cl R, sd L trn 1/2 RF ; Sd R/cl L, sd R trn 1/4 RF ( <i>W rk bk R to SCP, rec L to fc, sd R/cl L, sd R trn 1/2 LF ; sd L/ cl R/ sd L trn 1/4 LF</i> ) to end SD-BY-SD with ld hnds joined behind back, rk fwd L with R hnd xtd fwd, rec R ; trng LF sd L/cl R, sd L, sd R/cl L, sd R ( <i>W rk fwd R with L hnd xtd fwd, rec L ; trng RF sd R/cl L, sd R, sd L/cl R, sd L</i> ) to CP WALL ;
<b>5 - 7</b>	<b>Change of Places to SCP ;;;</b>	[ <b>Change R to L</b> ] Rk bk L to SCP LOD, rec R to fc, sd L/cl R, raising jnd ld hnds sd L trng 1/8 LF ( <i>W rk bk R, rec L, fwd R/cl L, fwd R trng 3/4 RF undr ld hnds</i> ) ; sd & fwd R/cl L, sd R ( <i>W sd &amp; slightly bk L/cl R, bk L</i> ) to LOP-FCG LOD, [ <b>Change L to R</b> ] Rk apt L, rec R ; sd L/cl R, sd L trn 1/4 RF ( <i>W fwd R/cl L, fwd R trn 3/4 LF undr ld hnds</i> ) to LOP-FCG WALL, sd R/cl L, sd R ;
<b>8</b>	<b>Rock Recover Swivel 2 ;</b>	Rk bk l to SCP LOD, rec R, swiveling on trl ft twd ptr fwd L, swiveling on ld ft away from ptr fwd R ;

### Repeat Part A

## PART B

<b>1</b>	<b>Throwaway to HNDSHK ;</b>	Fwd & sd L/cl R, sd L trng 1/8 LF, sd R/cl L, sd R ( <i>W trng LF fwd R/cl L, sd &amp; bk R to fc RLOD, sd &amp; bk L/cl R, sd &amp; bk L</i> ) to fc LOD & chg handhold to HNDSHK ;
<b>2 - 6</b>	<b>Triple Wheel to HNDSHK COH ~</b>	Rk apt L, rec R, wheelg RF sd L/cl R sd L trng in twd W to tch her back w/ L hnd ; contg RF wheel sd R/cl L, sd R trng away from W ( <i>W rk apt R, rec L, wheelg RF sd R/cl L, sd R trng away from M ; contg RF wheel sd L/cl R sd L trng in twd M to tch his back w/ L hnd</i> ), contg RF wheel sd L/cl R sd L trng in twd W to tch her back w/ L hnd ; ldg W to spin RF sd R/cl L/ sd R to fc COH ( <i>W contg RF wheel sd R/cl L, sd R sping RF on R to fc M ; sd L/cl R, sd L to fc WALL</i> ),
	<b>Triple Wheel to LOP-FCG RLOD ;;;;</b>	Rk apt L, rec R ; wheelg RF sd L/cl R sd L trng in twd W to tch her back w/ L hnd, contg RF wheel sd R/cl L, sd R trng away from W ( <i>W rk apt R, rec L ; wheelg RF sd R/cl L, sd R trng away from M, contg RF wheel sd L/cl R sd L trng in twd M to tch his back w/ L hnd</i> ) ; contg RF wheel sd L/cl R sd L trng in twd W to tch her back w/ L hnd, ldg W to spin RF sd R/cl L, sd R to fc RLOD ( <i>W contg RF wheel sd R/cl L, sd R sping RF on R to fc M, sd L/cl R, sd L to fc LOD</i> ) ;

7 - 8	Stop & Go to BFLY ;;	Rk apt L, rec R, ldg W to trn LF fwd L/cl R/ fwd L ; catchg W with R hnd on her L shldr blade rk fwd R, rec L, sm bk R/cl L, bk R ( <i>W rk bk R, rec L, in plc R/L, R trng 1/2 LF undr ld hnds to end at M's R side ; rk bk L, rec R, in plc L/R, L trng 1/2 RF undr ld hnds</i> ) to BFLY RLOD ;
9	Progressive Rock Rotating to Face WALL ;	With slight LF progression on each step rk apt L, XRif ( <i>W XLif</i> ), rk apt L, XRif ( <i>W XLif</i> ) to fc WALL ;

**Repeat Part A**

**PART C**

1 - 4	.. Into a Chasse Roll ~	Sd L/cl R, sd L trng RF to bk-to-bk, sd R/cl L, sd R contg trn to fc ; sd L/cl R, sd L contg trn to 1/2 LOP RLOD,
	Rock Recover Chasse to CP ~	Rk bk R, rec L ; trng to fc ptr & WALLsd R/cl L, sd R to CP,
	Change R to L ;;;;	Rk bk L to SCP, rec R ; sd L/cl R, raising jnd ld hnds sd L trng 1/8 LF ( <i>W fwd R/cl L, fwd R trng 3/4 RF undr ld hnds</i> ), sd & fwd R/cl L, sd R ( <i>W sd &amp; slightly bk L/cl R, bk L</i> ) to LOP-FCG LOD ;
5 - 8	Shoulder Shove ~	Rk apt L, rec R trn RF, sd L/cl R, sd L to fc WALL tch M's L & W's R shldr ; moving away & trng LF sd & bk R/cl L, bk R ( <i>W rk apt R, rec L trn LF, sd R/cl L, sd R to fc WALL ; moving away &amp; trng RF sd &amp; bk L/cl R, bk L</i> ) to LOP-FCG LOD,
	Change L to R with Glide to the Side ~	Rk apt L, rec R ; sd L/cl R, sd L trng 1/4 RF ( <i>W trn 3/4 LF undr jnd ld hnds R/L, R</i> ), twd RLOD sd R, thru L ; sd R/cl L, sd R to LOP-FCG WALL,
	Rock Recover ;;;;	Rk bk L to SCP, rec R ;

**Repeat Part B**

**Repeat Part A**

**ENDING**

1	2 Triples ;	Fwd L/cl R, fwd L, fwd R/cl L, fwd R ;
2	Swivel Walk 4 ;	Sswlg RF on ball of R ft fwd L, swvlg LF on ball of L ft fwd R, swvlg RF on ball of R ft fwd L, swvlg LF on ball of L ft fwd R ;
3	Throwaway ;	Fwd & sd L/cl R, sd L trng 1/8 LF, sd R/cl L, sd R ( <i>W trng LF fwd R/cl L, sd &amp; bk R to fc RLOD, sd &amp; bk L/cl R, sd &amp; bk L</i> ) to LOP-FCG LOD ;
4 - 10	Link Rock to SCP ~	Rk apt L, rec R, sm fwd L/cl R fwd L trng to CP WALL ; sd R/cl L, sd R,
	Chasse Roll Both Ways ~	Blendg to SCP LOD rk bk L, rec R to fc relg trl hnds ; trng RF ( <i>W LF</i> ) sd L/cl R, sd L to BK-TO-BK, relg ld hnds sd R/cl L, sd R contg trn to fc ; sd L/cl R, sd L cont trn to 1/2 LOP RLOD, rk bk R, rec L stg LF trn ; trng LF ( <i>W RF</i> ) sd R/cl L, sd R to BK-TO-BK, sd L/cl R, sd L contg trn to fc ; sd R/cl L, sd R to SCP LOD,
	Change R to L ;;;;	Rk bk L to SCP, rec R ; sd L/cl R, raising jnd ld hnds sd L trng 1/8 LF ( <i>W fwd R/cl L, fwd R trng 3/4 RF undr ld hnds</i> ), sd & fwd R/cl L, sd R ( <i>W sd &amp; slightly bk L/cl R, bk L</i> ) to LOP-FCG LOD ;
11 - 12	Change L to R with Glide to the Side ;; to SCP	Rk apt L, rec R, sd L/cl R, sd L trng 1/4 RF ( <i>W trn 3/4 LF undr jnd ld hnds R/L, R</i> ) ; twd RLOD sd R, thru L, sd R/cl L, sd R to SCP LOD ;
13 - 17	Rock Rec Swivel Walk 4 ~	Rk bk L, rec R., swvlg RF on ball of R ft fwd L, swvlg LF on ball of L ft fwd R ; swvlg RF on ball of R ft fwd L, swvlg LF on ball of L ft fwd R,
	2 Triples ~	Fwd L/cl R, fwd L ; fwd R/cl L, fwd R,
	4 Point Steps and Point ;;;;	Pt L fwd on outsd edge of ft, sm fwd L ; lookg bk ovr insd shldr pt R fwd on outsd edge of ft, sm fwd R, pt L twd LOD, - ;



**Holly Suzette Dunn** (born 1957) is an American [country music](#) singer and songwriter. She has released ten albums and has charted nineteen singles plus two duets on the [Hot Country Songs](#) charts. Of her single releases, two — "[Are You Ever Gonna Love Me](#)" and "[You Really Had Me Going](#)" — went to number 1. Dunn also wrote songs with her brother, [Chris Waters](#), who would later become a prolific songwriter in [Nashville, Tennessee](#). After graduating college, Dunn moved to [Nashville Tennessee](#), where she worked as a [demo](#) singer before both she and Waters became songwriters at [CBS Records](#), and then [MTM Records](#). In 2003, Dunn announced her retirement from her musical career to devote full-time to her other passion, art. Her paintings deal primarily with subjects from the southwestern United States, and are available exhibited in galleries of [Santa Fe, New Mexico](#).

**AS LONG AS YOU BELONG TO ME – Woodruff – JV IV+2 – Holly Dunn – 3:00****INTRO (4 meas)**

SCP LOD Wait 2 ;; 4 Point Steps ;;

**PART A (8 meas)**

Chasse L & R ; Pretzel Turn ;;; Change of Places to SCP ;;;  
Rk Rec Swivel 2 ;

**PART A (8 meas)**

Chasse L & R ; Pretzel Turn ;;; Change of Places to SCP ;;;  
Rk Rec Swivel 2 ;

**PART B (9 meas)**

Throwaway to HNDSHK ; Triple Wheel to HNDSHK COH ~ Triple Wheel to  
LOP-FCG RLOD ;;;;; **Stop & Go** to BFLY ;; Progr Rock rotating to WALL ;

**PART A (8 meas)**

Chasse L & R ; Pretzel Turn ;;; Change of Places to SCP ;;;  
Rk Rec Swivel 2 ;

**PART C (8 meas)**

..Into a **Chasse Roll** ~ Rk Rec Chasse to CP ~ Change R to L ;;;  
Shoulder Shove ~ Change L to R with Glide to the Side ~ Rk Rec ;;;

**PART B (9 meas)**

Throwaway to HNDSHK ; Triple Wheel to HNDSHK COH ~ Triple Wheel to  
LOP-FCG RLOD ;;;;; **Stop & Go** to BFLY ;; Progr Rock rotating to WALL ;

**PART A (8 meas)**

Chasse L & R ; Pretzel Turn ;;; Change of Places to SCP ;;;  
Rk Rec Swivel 2 ;

**ENDING (17 meas)**

2 Triples ; Swivel Walk 4 ; Throwaway ; Link Rock to SCP ~  
**Chasse Roll** Both Ways ~ Change R to L ;;;;;;; Change L to R with  
Glide to the Side to SCP ;; Rock Recover Swivel Walk 4 ~ 2 Triples ~  
4 Point Steps & Point ;;;;;