

# JUST AS I AM

Choreographers:	Release date: October 2010
	Rhythm & Phase: Waltz III+2 (All phase III figures + Change of
Annette & Frank Woodruff	Direction + Develope)
Rue du Camp, 87	Music: Instrumental by Willie Nelson, from album "Red-Headed
7034 Mons, Belgium	Stranger" or mp3 download both available at Amazon.
Tel: 00 32 65 73 19 40	Time & Speed: 1:40 at original speed minus 3%, music slightly edited
	[pause between parts slightly reduced]
	<b>Footwork:</b> Opposite except where indicated ( <i>W's footwork in parentheses</i> )
annetteandfrank@gmail.com	Sequence: A – B - C

### PART A

	Hover;	[CP WALL, start on 3 <sup>rd</sup> note] Fwd L, fwd & sd R risg, rec L (W bk R, bk & sd
1		L & brush R to L, fwd R) to SCP LOD;
2	Thru Semi Chasse;	Thru R to SCP LOD, fwd & sd L/cl R, fwd & sd L;
3	Thru Hover to BJO;	Thru R, fwd L risg slightly, rec R (W thru L, fwd & sd R trng LF risg & brushg
3		<i>L</i> to <i>R</i> , contg <i>LF</i> trn fwd <i>L</i> ) to BJO LOD;
4	Back Whisk;	Bk L, bk & sd R, XLib (W fwd R, fwd & sd L trng RF, XRib) to SCP DLW;
5	Maneuver RLOD;	Thru R trng RF in front of W, sd L to CP RLOD, cl R (W sm thru L allowg M
3		to cut across, fwd R, cl L);
	Spin Turn DLW;	Commencing RF bdy trn bk L on toe pvtg 1/2 RF to fc LOD, fwd R between
6		W's ft heel to toe contg trn & leavg L leg extended bk & sd, rec sd & bk L to
U		CP DLW (W commencing RF bdy trn fwd R between M's ft heel to toe & pvt
		1/2 RF, $bk L$ on toe contg trn & brush g R to L, fwd R between M's ft);
7	Box Finish DLC;	Bk R trng ¼ LF, sd L, cl R to CP DLC;
8	Change of Direction COH;	Fwd L, fwd R w/ R shldr ld trng LF, draw L to CP DLC;
9	Hover;	Repeat meas 1-8 Part A in opposite direction;;;;;;;;
10	Thru Semi Chasse;	
11	Thru Hover to BJO;	
12	Back Whisk;	
13	Maneuver LOD;	
14	Spin Turn DRC;	
15	Box Finish DRW;	
16	Change of Direction WALL;	

## PART B

1	Whisk;	Fwd L, fwd & sd R stg rise to ball of ft, XLib cont to full rise to ball of ft to SCP LOD ( <i>W bk R, bk &amp; sd L stg to rise to ball of ft, XRib cont to full rise to ball of ft</i> );
2	Wing;	Fwd R, draw L, tch L trng upper bdy LF( <i>W fwd L stg LF trn, fwd R arnd M cont LF trn, fwd L arnd M compg LF trn</i> ) to SCAR DLC;
3	Turn L & R Chasse to BJO;	Fwd L stg to trn LF, contg LF trn sd R/cl L, sd & bk R to BJO RLOD;
4	Back Whisk to SCP RLOD;	Bk L, bk & sd R, XLib ( <i>W fwd R, fwd &amp; sd L trng RF, XRib</i> ) to SCP RLOD;
5	Thru Semi Chasse;	Thru R, fwd & sd L/cl R, fwd & sd L;
6	Maneuver LOD;	Thru R trng RF in front of W, sd L to CP LOD, cl R ( <i>W sm thru L allowg M to cut across, fwd R, cl L</i> );
7	Dip Back & Hold;	Dip bk L w/ knee relaxed ( <i>W dip fwd R</i> ) leavg R extended fwd, -, -;
8	Recover Side Close to SCAR;	Rec R trn 1/8 RF, sd L to SCAR DLW, cl R;
9 - 11	Cross Hover 3x to BJO;	XLif ( <i>W XRib</i> ), sd R w/ slight rise trn LF, rec L to BJO DLC; XRif ( <i>W XLib</i> ), sd L w/ slight rise trn RF, rec R to SCAR DLW; rpt meas 9 to BJO DLC;

12	Forward Lady Develope;	Fwd R outsd W checking, -, - (W bk L, bring R ft up L leg to insd of L knee, extend R ft fwd);
13	Back Back Lock Back;	Bk L, w/ R sd ld bk R/ lk Lif, bk R to BJO LOD;
14	Back Hover to SCP LOD;	Bk L, bk R risg slightly, rec L ( <i>W fwd R, fwd &amp; sd L trng RF risg &amp; brushg R to L, contg RF trn sd &amp; fwd R</i> ) to SCP LOD;
15	Thru Semi Chasse;	Thru R, fwd & sd L/cl R, fwd & sd L;
16	Thru Face Close WALL;	Thru R, sd L trng to fc ptr, cl R to CP WALL;

#### PART C

	i	
1	Hover;	Fwd L, fwd & sd R risg, rec L ( $W$ bk R, bk & sd L & brush R to L, fwd R) to SCP LOD;
2	Hover Fallaway;	In SCP thruout fwd R, fwd L risg to ball of ft & checkg, rec R;
3	Slip Pivot;	Bk L, bk R trng LF & keepg L leg extended, fwd L to BJO DLW ( <i>W bk R stg</i> LF pvt on ball of ft w/ thighs locked & L leg extended, fwd L cont trn plcg L near M's R ft, bk R);
4	Maneuver RLOD;	Rpt meas 5-6 Part A;;
5	Spin Turn DLW;	
6	Back <sup>1</sup> / <sub>2</sub> Box DLW;	Bk R, sd L, cl R [No turn! Still fcg DLW];
7	Hover to BJO;	Fwd L, fwd & sd R risg, rec L ( <i>W bk R, bk &amp; sd L &amp; brush R to L, bk R</i> ) to BJO LOD;
8	Forward Face Close;	Fwd R, sd L to fc ptr, cl R;
9	Whisk;	Repeat meas 1 Part B;
10	Maneuver RLOD;	Repeat meas 5 Part A;
11	Impetus to SCP;	Bk L w/ RF bdy trn, cont trng on L heel & cl R rising to toe, fwd L ( <i>W fwd R between ptr's ft pvtg RF, sd &amp; fwd L contg RF trn arnd M &amp; brush R to L, fwd R</i> ) to SCP DLC;
12	Thru Semi Chasse;	Thru R, fwd & sd L/cl R, fwd & sd L;
13	Wing;	Papat mass 2 3 Part R.
14	Turn L & R Chasse to BJO;	Repeat meas 2-3 Part B;;
15	Impetus to SCP;	Bk L w/ RF bdy trn, cont trng on L heel & cl R rising to toe, fwd L ( <i>W fwd R outsd ptr pvtg RF, sd &amp; fwd L contg RF trn arnd M &amp; brush R to L, fwd R</i> ) to SCP DLC;
16	Thru Close & Chair;	Thru R, cl L, fwd R lowrg to a "sitting" stance, hold till end of music;

**NOTE:** This dance may also be used to teach the Syncopated Vine, replacing all "Thru Semi Chasse" with "Syncopated Vine".



**Willie Hugh Nelson** (born April 30, 1933) is an American country singer-songwriter, author, poet, actor and activist. He reached his greatest fame during the outlaw country movement of the 1970s, and remains iconic in American popular culture.

Now in his 70s, Willie Nelson continues to tour and has performed in concerts and fundraisers with other major musicians, including Bob Dylan, Neil Young, and Dave Matthews. He also continues to record albums prolifically in new genres that embrace reggae, blues, jazz, folk, and popular music.

#### <u>JUST AS I AM – WOODRUFF – WZ III+2 – 1:40 – WILLIE NELSON</u>

#### <u>INTRO (None)</u>

CP WALL Wait 2 notes

PART A (16 meas)

Hover ; Thru Semi Chasse ; Thru Hover to BJO ; Bk Whisk ; Maneuver ; Spin Turn ; Box Finish ; Change of Direction COH ; Hover ; Thru Semi Chasse ; Thru Hover to BJO ; Bk Whisk ; Maneuver ; Spin Turn ; Box Finish ; Change of Direction WALL ; PART B (16 meas)

Whisk ; Wing ; Turn L & R Chasse to BJO ; Bk Whisk to SCP RLOD ; Thru Semi Chasse ; Maneuver LOD ; Dip Bk & Hold ; Rec Sd Cl to SCAR ; Cross Hover 3x to BJO ;;; Fwd Waltz Lady Develope ; Back Bk Lk Bk ; Bk Hover to SCP LOD ; Thru Semi Chasse ; Thru Fc Cl ;

#### PART C (16 meas)

Hover ; Hover Fallaway ; Slip Pivot ; Maneuver ; Spin Turn ; Bk ½ Box DLW ; Hover to BJO ; Fwd Fc Cl ; Whisk ; Maneuver ; Impetus to SCP ; Thru Semi Chasse ; Wing ; Turn L & R Chasse to BJO ; Impetus to SCP ; Thru Close & Chair ;